

# UKC Standard Agility Classes

## **BEGINNER AGILITY (BA)** formerly **UNITED AGILITY I (AGI-A & AGI-B)**

*(Section A is open to dogs that have not earned a BA (AGI) title. After earning the title, the dog competes in section B with other titled dogs.)*

Relatively simple running path for beginner dogs. Obstacles placed at least 12' apart. Course length: minimum of 100 yards.

13 to 16 obstacles:

**Non-hurdle obstacles:** Minimum of 6 are required. (Any may be used twice)

- A-frame
- Dog Walk
- Teeter-Totter
- Open Tunnel
- Hoop Tunnel
- Barrel (not required)

**Pause Table** is required.

**Hurdle obstacles:** Minimum of 6 are required.

- Bar Hurdle
- Bush Hurdle
- High Hurdle
- Log Hurdle
- Long Hurdle
- Picket Fence Hurdle
- Rail Fence Hurdle
- Spread Hurdle
- Tire Jump

## **INTERMEDIATE AGILITY (IA)** formerly **UNITED AGILITY II (AGII-A & AGII-B)**

*(Section A is open to dogs that have not earned an IA (AGII) title. After earning the title, the dog competes in section B with other titled dogs.)*

Moderate to slightly complex path for more advanced dogs. Obstacles may be as close as 8' apart to present more obstacle discrimination choices. Course length: minimum of 120 yards.

**Delimiting Line.** At least two obstacles must have a delimiting line drawn two (2) feet away using tape, chalk, or any other suitable method; requiring the handler to send the dog from behind the line. Obstacles may be back to back.

16 to 20 obstacles:

**Non-hurdle obstacles:** a minimum of 7 are required. Any obstacle may be used twice, except for Weave Poles.

**Required obstacles:**

- Hoop Tunnel
- Weave Poles (6, 9 or 12)

**Optional Obstacles:** may be used twice.

- Swing Plank
- Sway Bridge
- Open Tunnel
- Barrel
- Teeter-Totter

**Hurdle Obstacles:** Minimum of 8 hurdles are required, chosen from the hurdles listed under BA Classes.

**Pause obstacle:** (choose one):

- Pause Box
- Pause Table

**Trap Obstacles.** Trap obstacles may be used in Intermediate Agility Courses but are not required.

# UKC Standard Agility Classes

## **EXCELLENT AGILITY (EA)** formerly **UNITED AGILITY III (UAGIII)**

*(Open to eligible dogs that have earned the UACH title or higher).* Exhibitors or dogs that have earned the former UAGIII title are eligible for this class.

Complex path with no minimum distance between obstacles, to test advanced obstacle discrimination.

Course length: minimum of 120 yards.

**Delimiting line.** *At least two obstacles must have a delimiting line drawn six (6) feet away using tape, chalk, or any other suitable method; requiring the handler to send the dog from behind the line. Obstacles may be back to back.*

18 to 22 obstacles:

**Non-hurdle obstacles:** minimum of 7 are required. Any obstacle may be used twice, except for Weave Poles (9 & 12).

- Dog Walk
- Teeter-Totter
- A-Frame
- Hoop Tunnel
- Open Tunnel
- Barrel
- Swing Plank
- Sway Bridge
- Weave Poles (9 or 12)\*

**Hurdle Obstacles:** Minimum of 9 are required, chosen from the hurdles listed under BA Classes.

**Pause obstacle:** one is required.

Select from:

- Pause Box
- Pause Table

**Trap Obstacles:** May be used but are not required.

*\*Weave Poles (6, 9, or 12) may be used as follows:*

- A set of 6 weaves may be used and will count as *one* obstacle.
- A set of 9 weaves may be used and will count as *one* obstacle.
- A set of 12 weaves may be used once and will count as *one* obstacle.
- A set of 12 weaves may be split into *two sets of 6 weaves* and will count as *two* obstacles.